# Park City Extreme Cup Tournament Rules 

Official Tournament Headquarters

Newpark Resort, 1476 Newpark Blvd, Park City, Utah 84098
The rules of play shall be the FIFA LAWS OF THE GAME as modified by USYSA and UYSA, and as specifically noted below.

1. Any Rule not addressed shall be interpreted by the Tournament Committee for the good of the game.
2. All decisions by Referees and/or the Tournament Committee are FINAL. There will be No Protests.
3. TEAM CREDENTIALS: All teams must be properly registered with their respective State Association. Team Official must submit required paperwork as outlined in Check-In Policy: Official League Roster, Tournament Roster, Player Cards (all out-of-state Teams), and applicable guest player forms. Medical release forms must be present at all games. The Tournament Roster and/or player cards will be used for match check-in.
4. FLIGHTS \& BRACKETS: Team flight and bracket assignments are determined by the Tournament Committee and based on several different factors: previous season(s) results, information gathered in application process, current Pre/Final UYSA Alignment and, at times, other tournament results. The Tournament Committee reserves the right to combine age groups if necessary to complete flights or to alter the advancement procedures should unforeseen circumstances arise.
5. PLAYER ELIGIBILTY: Rosters are frozen at the time of check-in and NO amendments will be allowed. Player eligibility will be verified prior to each match. Any team playing an illegal or NON-Registered player will forfeit any and all matches the illegal player participated in. A player may only be rostered and play on ONE team during the tournament, in accordance with UYSA policy 935.3. For U16-U19 teams that are allowed to carry a roster of 22 , before game time check-in "deactivate" up to 4 players necessary to reach the required match roster size of 18 per UYSA Policy. Deactivated players are ineligible to dress for the match.
6. HOME TEAM \& UNIFORMS: Home Team will have choice of sideline each match and will furnish the game ball. The Home team wears their darker colored jersey and the Away team their lighter jersey. Home team will change in cases of conflict. All player jerseys must display a unique number, this number MUST correspond to the number listed on the team's Official Tournament Roster; no duplicate uniform numbers will be allowed. UYSA Policy 6315.6
7. SIDELINE POLICY: UYSA Policy 6315.5 will govern. Spectators must sit on same sideline as their team.
8. TEAM SIZE \& GAME FORMAT per AGE DIVISION:

| Age <br> Group | Roster <br> Max | Guest <br> Max | Players | Min <br> Players | Ball <br> Size | Game Length | Halftime | Overtime <br> (Playoffs only) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| U9-U10 | 12 | N/A | 7 v 7 | 5 | $\# 4$ | $2 \times 25$ minutes | 5 minutes | $2 \times 5$ minutes |
| U11-U12 | 15 | 4 | $9 \vee 9$ | 6 | $\# 4$ | $2 \times 30$ minutes | 5 minutes | $2 \times 5$ minutes |
| U13-U15 | 18 | 5 | $11 \vee 11$ | 7 | $\# 5$ | $2 \times 35$ minutes | 5 minutes | $2 \times 5$ minutes |
| U16-U19 | 22 | 5 | $11 \vee 11$ | 7 | $\# 5$ | $2 \times 40$ minutes | 5 minutes | $2 \times 5$ minutes |

9. MATCH LENGTH: NO Additional, Injury, or Stoppage Time will be added to Match Length. Playoff Matches only: If score is tied at the conclusion of regulation play, two 5-minute overtime periods shall be played; NO Golden Goals. If still tied at the end of overtime, Kicks from the Mark shall determine winner per FIFA rules.
10. MATCH START TIME: Each team must have a rostered coach and the minimum number of rostered players, at published start time or the match may be forfeited. Each team must have Official Approved Tournament Roster and all required documents at the start of each match. It is each team's responsibility to retrieve their documents after each game.
11. SUBSTITUTIONS: UYSA Policy 6315.8 will govern, ALL Substitutions are at the discretion of the referee.
12. HEADING FOR U12 and YOUNGER: UYSA Policy 6356.8 will govern.

- If a player deliberately heads the ball in a game. An indirect free kick should be awarded to the opposing team from spot of offense.
- If the deliberate header occurs within the penalty area, the indirect free kick should be taken on the penalty area line parallel to goal line at the point nearest to where the infringement occurred.

13. BUILD OUT LINES FOR U10 and YOUNGER: UYSA Policy 6315.1 will govern.
14. MATCH DISCIPLINE: UYSA Policy 6315.10 thru 6315.12 will govern, with the following amendments.

- Displays of temper, dissent, and/or other unacceptable behavior from players, coaches, or spectators will NOT be tolerated. This includes both on and off the field, in the surrounding venue area and parking lot(s).
- Expelled and unruly coaches or spectators will be asked to leave the facility (minimum 300 yards from ANY playing field.) Failure to comply may cause the match to be forfeited to the opposing team.
- Conduct of ALL coaches, players, and spectators expelled from a match shall be reviewed by the Tournament Director. Upon review of the Referee Match Report, the Tournament Committee may expel these individuals from the remainder of the tournament.
- Violations will be reported to UYSA and / or the Team's State Association.
- In the instance where a coach has been ejected from a game, the match may continue only if there is another eligible, rostered coach present. In the absence of an eligible, rostered coach, play will end immediately, and the team will forfeit the match to the opposing team.
- Yellow cards are cumulative during the tournament; a player who receives three yellow cards is not eligible for their next game, including playoffs.
- Should a player and/or coach participate in a game without sitting out their suspended game(s), the team will forfeit the match. This includes final matches.

15. SCORING \& STANDINGS: Team Standings will be based on the following point system:

- 6 points for each win 0 points for each loss 3 points for each tie
- 1 point for each shutout
- 1 point for each goal scored, up to a maximum of 3, regardless of win or loss.
- 1 point deducted for each red card received.
- For a forfeited match, the winner will be credited with a 1-0 win and awarded 8 points ( 6 for the win +1 for the goal awarded +1 for the shut out )
- Any team forfeit will be reviewed by the Tournament Committee and, depending on the circumstances, may prohibit that team from advancing out of pool play, without refund.
- A match is considered official upon completion of one half of play regardless of the circumstances of termination during the second half with the final results based on the score at termination. An exception may be made for a tie in a playoff match.

16. TIE BREAKING WITHIN A BRACKET: Ties in bracket standings will be broken by employing the following tiebreakers. If more than two teams are involved in a tie, the first team to move ahead will be awarded the highest place, and tiebreakers will be reapplied until all ties are broken.

- Head-to-head (if all teams played each other.)
- Largest goal differential (max. of plus or minus 5 per match.)
- Least goals allowed.
- Most goals scored (max. of 5 per match.)
- Kicks from the mark in accordance with FIFA rules (site/time determined by Tournament Committee.)


## 17. WEATHER:

- Playing Conditions: Games may be temporarily suspended, shortened, or cancelled when fields are in unplayable condition due to inclement weather or other unforeseen events. The immediate responsibility of game stoppage will rest with the Field Referee. In the event that one Referee stops play at a venue for dangerous weather, the Field Marshal is to stop play on all fields at that venue.
- Suspended Games - If a game is temporarily suspended due to weather conditions, play will restart per the Laws of the Game. If/When the game is resumed it may be subject to a revised match length. The Tournament Committee will make decisions to affect the least number of teams, while accommodating the weather-related schedule delays. So long as one full half is played, there is no recourse if the game is not played to the full-allotted time.
- Cancelled Games - Games will be considered complete if at least one full half has been completed, the score when play is stopped will be the final score. The decision of game cancellation will be up to the Tournament Committee and there will be no refunds for cancelled games. If game cancellation takes place in a playoff game, for any reason other than misconduct, and the score was tied at the time of stoppage, the two teams will proceed to taking of Kicks from the Mark to determine a winner. * Time and Location will be dictated by the Tournament Director or the Tournament Scheduler. *

18. Discipline \& Concussion Records: A record of ejected players and/or coaches, as well as cautions, and concussions will be tracked by the Field Referees on the Official Game Cards.
19. Concussion: The UYSA Concussion Policy will be enforced; Certified Athletic Trainers will be on site at each and/or at nearby venue. Concussions will be tracked. Players must receive official Physician's Release to resume play.
20. Splints, casts, braces, or other joint support devices, must be completely covered and/or padded.
21. Players shall wear shin guards in accordance with FIFA laws.
22. No jewelry may be worn during a match. Allowances for medical alert bracelets may be made only at the discretion of the Field Referee.
23. REFUNDS: Entry fee refund requests before team has been accepted will be granted, less administrative costs incurred and / or processing fees. After team has been accepted refunds will be considered on a case-by-case basis by the Tournament committee. Requests will not be considered once the Tournament schedule has been released.
24. LITTER \& GARBAGE: We believe in keeping the fields at our parks \& schools clean. ALL litter \& garbage MUST be removed from the field immediately after each match. Sidelines littered with garbage may result in point deductions as determined by the Tournament Committee.

## Lightning Safety Information

## Lightning Awareness and Decision Criteria used by Tournament Commitee:

1. Monitor local weather and thunderstorm conditions. Subscribe to a weather alert service or use a lightning strike app such as Blitzortung Lightning Tracker to see what's happening in real time.
2. Keep an eye on the sky. Look for darkening skies, flashes of lightning, or increasing wind, which may be signs of an approaching thunderstorm.
3. If you hear thunder, lightning is close enough to pose an immediate threat. Don't wait for rain as lightning can travel up to 10 miles and strike far away from any rainfall.
4. If you feel your hair standing on end, and/or hear "crackling noises", you are in lightning's electric field and are in IMMEDIATE danger.
5. Flash to Bang - This method is used to assess how far away lightning is striking. Count the number of seconds between a lightning flash and the corresponding thunder.
Lightning distance in miles = Flash-to-Bang delay in seconds $/ 5$.
6. Generally, a 30-second flash-to-bang count suggests impending evacuation of the area. The more important criteria is whether lightning is approaching (flash-to-bang delay getting shorter) or moving away (flash-to-bang getting longer).

## Suspension of Play:

1. If there is a possibly of severe weather, the referee and assistant referees should discuss in pregame meeting and ensure that all officials have a clear understanding of their respective duties. Referees in particular should clearly identify what assistant they expect in detecting \& bringing to their immediate attention any dangerous weather conditions. If such conditions develop only after match has begun, the referee should take the first stoppage opportunity to quickly review these matters with the assistant referees.
2. The determination of when to suspend play for dangerous weather is ultimately a judgement call of the officials at that venue and should be based on the information described above. Decisions made at other venues can be considered but should not dictate what happens at your venue.
3. The only person who can officially suspend the play of a game is the Referee on the field. Officials such as Trainers, Field Marshals, Venue Coordinators, and other Referees can, and should, be monitoring the situation and get the attention of the field Referee if warranted.
4. When any game is suspended for dangerous weather at a particular venue, the Field Marshal and/or Venue Coordinator must immediately communicate this to all other games at that venue and all games at the venue must be stopped.
5. Once a decision to suspend play has been made, EVERYONE should be evacuated to a safe area as quickly and orderly as possible.
6. Referees, Teams, FMs, and VCs are not allowed to leave the vicinity of a venue and need to be available for deciding when and how play can be resumed.
7. SAFE shelter areas include: a) Substantial buildings, b) Fully enclosed metal vehicles with windows up, c) Low ground lightning hits the tallest object.
8. UNSAFE shelter areas: AVOID all metal objects like fences, gates, light poles, bleachers, pavilions, golf carts, playground equipment, etc. Don't hold on to metal items or lean against vehicles. Large metal objects can conduct lightning. Small metal objects can cause burns. AVOID trees, water, open fields, and high ground. Don't stand in water, even with rubber boots.

## Resumption of Play:

1. To resume play, lightning safety experts recommend waiting 30 minutes after the last sound of thunder and/or the last flash of lightning is at least six miles away. If lightning is seen without hearing thunder, lightning may be out of range and therefore less likely to be a significant threat.
2. Some conditions may warrant waiting less than 30 minutes, especially if the threat of lightning is unquestionably gone and not returning. Small, fast-moving storm cells can come and go so quickly that it's clearly safe before 30 minutes have elapsed. If in doubt, err on the side of caution.
3. The decision to resume play is generally made by agreement between the field Referee and Field Marshal that it is safe to continue. As with suspending play, resumption affects all games at the venue.
4. When deciding if a game needs to be shortened, subsequent games on a particular field need to be accounted for. Always try to be fair both to the teams in the current game as well as other games yet to played.

## Resources for this information:

- NLSI: http://lightningsafety.com/nlsi pls/ncaa.html
- NCAA: http://www.ncaa.org/health-and-safety/lightning-safety
- Blitzortung: https://www.blitzortung.org
- UYSA: https://www.utahyouthsoccer.net/risk-management

